d01 - Quadrature d01skc

NAG C Library Function Document

nag_1d_quad_osc_1 (d01skc)

1 Purpose

nag_1d_quad_osc_1 (d01skc) is an adaptive integrator, especially suited to oscillating, non-singular integrands, which calculates an approximation to the integral of a function f(x) over a finite interval [a, b]:

$$I = \int_{a}^{b} f(x)dx.$$

2 Specification

3 Description

This function is based upon the QUADPACK routine QAG (Piessens *et al.* (1983)). It is an adaptive function, using the Gauss 30-point and Kronrod 61-point rules. A 'global' acceptance criterion (as defined by Malcolm and Simpson (1976)) is used. The local error estimation is described by Piessens *et al.* (1983).

As this function is based on integration rules of high order, it is especially suitable for non-singular oscillating integrands.

This function requires the user to supply a function to evaluate the integrand at a single point.

4 Parameters

1: \mathbf{f} – function supplied by user

Function

The function \mathbf{f} , supplied by the user, must return the value of the integrand f at a given point. The specification of \mathbf{f} is:

```
double f(double x, Nag_User *comm)
```

1: \mathbf{x} – double

Input

On entry: the point at which the integrand f must be evaluated.

2: **comm** – Nag_User *

On entry/on exit: pointer to a structure of type Nag_User with the following member:

p – Pointer Input/Output

On entry/on exit: the pointer $comm \rightarrow p$ should be cast to the required type, e.g., struct user *s = (struct user *)comm->p, to obtain the original object's address with appropriate type. (See the argument comm below.)

 \mathbf{a} - double Input

On entry: the lower limit of integration, a.

[NP3491/6] d01skc.1

3: \mathbf{b} - double Input

On entry: the upper limit of integration, b. It is not necessary that a < b.

4: **epsabs** – double *Input*

On entry: the absolute accuracy required. If **epsabs** is negative, the absolute value is used. See Section 6.1.

5: **epsrel** – double *Input*

On entry: the relative accuracy required. If **epsrel** is negative, the absolute value is used. See Section 6.1.

6: **max num subint** – Integer

Input

On entry: the upper bound on the number of sub-intervals into which the interval of integration may be divided by the function. The more difficult the integrand, the larger **max_num_subint** should be

Suggested values: a value in the range 200 to 500 is adequate for most problems.

Constraint: $max num subint \ge 1$.

7: **result** – double * Output

On exit: the approximation to the integral I.

8: **abserr** – double * Output

On exit: an estimate of the modulus of the absolute error, which should be an upper bound for $|I-\mathbf{result}|$.

9: **qp** – Nag QuadProgress *

Pointer to structure of type Nag QuadProgress with the following members:

```
num_subint – Integer
```

Output

On exit: the actual number of sub-intervals used.

fun count – Integer

Output

On exit: the number of function evaluations performed by nag 1d quad osc 1.

```
sub_int_beg_ptsdouble *Outputsub_int_end_ptsOutputsub_int_resultdouble *Outputsub_int_errordouble *Output
```

On exit: these pointers are allocated memory internally with max_num_subint elements. If an error exit other than NE_INT_ARG_LT or NE_ALLOC_FAIL occurs, these arrays will contain information which may be useful. For details, see Section 6.

Before a subsequent call to nag_1d_quad_osc_1 is made, or when the information contained in these arrays is no longer useful, the user should free the storage allocated by these pointers using the NAG macro NAG_FREE.

d01skc.2 [NP3491/6]

d01 - Quadrature d01skc

10: **comm** – Nag User *

On entry/on exit: pointer to a structure of type Nag User with the following member:

p – Pointer Input/Output

On entry/on exit: the pointer p, of type Pointer, allows the user to communicate information to and from the user-defined function f(). An object of the required type should be declared by the user, e.g., a structure, and its address assigned to the pointer p by means of a cast to Pointer in the calling program, e.g., comm.p = (Pointer)&s. The type Pointer is void *.

11: **fail** – NagError *

Input/Output

The NAG error parameter (see the Essential Introduction).

Users are recommended to declare and initialise fail and set fail.print = TRUE for this function.

5 Error Indicators and Warnings

NE INT ARG LT

On entry, max num subint must not be less than 1: max num subint = <value>.

NE ALLOC FAIL

Memory allocation failed.

NE_QUAD_MAX_SUBDIV

The maximum number of subdivisions has been reached: **max num subint** = $\langle value \rangle$.

The maximum number of subdivisions has been reached without the accuracy requirements being achieved. Look at the integrand in order to determine the integration difficulties. If the position of a local difficulty within the interval can be determined (e.g., a singularity of the integrand or its derivative, a peak, a discontinuity, etc.) you will probably gain from splitting up the interval at this point and calling the integrator on the sub-intervals. If necessary, another integrator, which is designed for handling the type of difficulty involved, must be used. Alternatively, consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**, or increasing the value of **max num subint**.

NE QUAD ROUNDOFF TOL

Round-off error prevents the requested tolerance from being achieved: **epsabs** = <*value*>, **epsrel** = <*value*>.

The error may be underestimated. Consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**.

NE_QUAD_BAD_SUBDIV

Extremely bad integrand behaviour occurs around the sub-interval (<*value*>, <*value*>). The same advice applies as in the case of **NE QUAD MAX SUBDIV**.

6 Further Comments

The time taken by nag 1d quad osc 1 depends on the integrand and the accuracy required.

If the function fails with an error exit other than **NE_INT_ARG_LT** or **NE_ALLOC_FAIL**, then the user may wish to examine the contents of the structure **qp**. These contain the end-points of the sub-intervals used by nag_ld_quad_osc_l along with the integral contributions and error estimates over these sub-intervals.

Specifically, for i = 1, 2, ..., n, let r_i denote the approximation to the value of the integral over the sub-interval $[a_i, b_i]$ in the partition of [a, b] and e_i be the corresponding absolute error estimate.

[NP3491/6] d01skc.3

Then, $\int_{a_i}^{b_i} f(x) dx \simeq r_i$ and **result** $= \sum_{i=1}^n r_i$. The value of n is returned in **num_subint**, and the values a_i , b_i , r_i and e_i are stored in the structure **qp** as

```
a_i = 	extstyle{sub_int_beg_pts}[i-1], b_i = 	extstyle{sub_int_end_pts}[i-1], r_i = 	extstyle{sub_int_result}[i-1] and e_i = 	extstyle{sub_int_error}[i-1].
```

6.1 Accuracy

The function cannot guarantee, but in practice usually achieves, the following accuracy:

$$|I - \mathbf{result}| \le tol$$

where

$$tol = \max\{|epsabs|, |epsrel| \times |I|\}$$

and **epsabs** and **epsrel** are user-specified absolute and relative error tolerances. Moreover it returns the quantity **abserr** which, in normal circumstances, satisfies

$$|I - \mathbf{result}| \le \mathbf{abserr} \le tol.$$

6.2 References

Malcolm M A and Simpson R B (1976) Local versus global strategies for adaptive quadrature *ACM Trans. Math. Software* **1** 129–146

Piessens R, De Doncker-Kapenga E, Überhuber C and Kahaner D (1983) *QUADPACK, A Subroutine Package for Automatic Integration* Springer-Verlag

Piessens R (1973) An algorithm for automatic integration Angew. Inf. 15 399-401

7 See Also

```
nag_1d_quad_gen_1 (d01sjc)
nag_1d_quad_brkpts 1 (d01slc)
```

8 Example

To compute

$$\int_0^{2\pi} \sin(30x) \cos x \ dx.$$

8.1 Program Text

```
/* nag_ld_quad_osc_1(d01skc) Example Program
    *
    * Copyright 1998 Numerical Algorithms Group.
    *
    * Mark 5, 1998.
    *
    * Mark 6 revised, 2000.
    */

#include <nag.h>
#include <stdio.h>
#include <nag stdlib.h>
```

d01skc.4 [NP3491/6]

d01 - Quadrature d01skc

```
#include <math.h>
#include <nagd01.h>
#include <nagx01.h>
static double f(double x, Nag_User *comm);
main()
  double a, b;
  double epsabs, abserr, epsrel, result;
  Nag_QuadProgress qp;
  Integer max_num_subint;
  static NagError fail;
  double pi = X01AAC;
  Nag_User comm;
  Vprintf("d01skc Example Program Results\n");
  epsabs = 0.0;
  epsrel = 0.001;
  a = 0.0;
  b = pi * 2.0;
  max_num_subint = 200;
  d01skc(f, a, b, epsabs, epsrel, max_num_subint, &result, &abserr, &qp,
         &comm, &fail);
                 - lower limit of integration = %10.4f\n", a);
  Vprintf("a
  Vprintf("b
                  - upper limit of integration = %10.4f\n", b);
  Vprintf("epsabs - absolute accuracy requested = %9.2e\n", epsabs);
  \label{thm:printf} \mbox{ Vprintf("epsrel - relative accuracy requested = \$9.2e\n\n", epsrel);}
  if (fail.code != NE_NOERROR)
    Vprintf("%s\n", fail.message);
  if (fail.code != NE_INT_ARG_LT && fail.code != NE_ALLOC_FAIL)
      Vprintf("result - approximation to the integral = %9.5f\n", result);
      \label{thm:printf("abserr - estimate of the absolute error = %9.2e\n", abserr);}
      Vprintf("qp.fun_count - number of function evaluations = %4ld\n",
              qp.fun_count);
      Vprintf("qp.num_subint - number of subintervals used = %4ld\n",
              qp.num_subint);
      /* Free memory used by qp */
      NAG_FREE(qp.sub_int_beg_pts);
      NAG_FREE(qp.sub_int_end_pts);
      NAG_FREE(qp.sub_int_result);
      NAG_FREE(qp.sub_int_error);
      exit(EXIT_SUCCESS);
    }
  else
    exit(EXIT_FAILURE);
static double f(double x, Nag_User *comm)
  return x*sin(x*30.0)*cos(x);
}
```

8.2 Program Data

None.

[NP3491/6] d01skc.5

8.3 Program Results

```
d01skc Example Program Results

a - lower limit of integration = 0.0000

b - upper limit of integration = 6.2832

epsabs - absolute accuracy requested = 0.00e+00

epsrel - relative accuracy requested = 1.00e-03

result - approximation to the integral = -0.20967

abserr - estimate of the absolute error = 4.49e-14

qp.fun_count - number of function evaluations = 427

qp.num_subint - number of subintervals used = 4
```

d01skc.6 (last) [NP3491/6]